

The Art and Science of Effective Muscle Testing!

Learn how to listen to the inherent wisdom your body has to offer you through Muscle Response Testing. Muscle Testing enables you to communicate with the subconscious part of the body- THE BRAIN!!! This is a great tool for Mom's, Practitioners, Caregiver's and You.

Did you ever wonder if something you are eating, drinking, breathing, or applying to your skin is compatible with your body? Supplements, Medications, Foods, Drinks, Skin care, Hygiene, and Personal Care products... any of these can be incompatible with your system. Learn how to determine what is good for you and what is not BEFORE buying the product. You will leave this workshop with the knowledge, confidence, and skills to effectively muscle test yourself and others.

In this class we will cover the following:

- What is Kinesiology/ Muscle Testing?
- How to Muscle Test others.
- What if I Have Trouble 'Muscle Testing'?
- How to Self Muscle Test.
- Surrogate Muscle Testing.
- Alarm Points: What are they? /How to Test Them.
- Body Systems: What are they? /How to test them.
- What questions to ask? (Or NOT)

A detailed manual is included.

Debbie Ulrich is a Specialized Energy Kinesiologist and Certified Natural Holistic Professional. She has been studying Kinesiology and Nutrition for over 7 years and has a combined total of over 700 hours training in Kinesiology, Nutrition, and Anatomy. She has a successful practice in Severna Park, MD. Her passion is enabling people of all ages (including Children) and animals to enjoy a better quality of life.

For more information about Debbie visit her website: www.energybalance4u.com

Date: September 14th, 2007

Time: 9:30 A.M. - 5:30 P.M.

Location: Conte/Lubrano Apt. Building
130 Lubrano Dr., Annapolis, MD

Cost: \$130.00 Repeat (students \$60.00 bring your manual)

To Register Contact:

Debbie Ulrich: 410-868-7407
Debbie@energybalance4u.com
www.energybalance4u.com

Name:

Address:

Email: _____

Best Phone #: _____

Class: _____

Amount Paid: _____
